

Hi-Tech Institute of Engineering & Technology

DEPARTMENT OF CSE
(SEM-5th) SEMESTER 2023-24

Subject Code: KAI- 501

Subject Name: AI

Faculty Name: Aruna

Time: 90 Minutes

Total Marks: 100

Note: 1. Attempt all Sections. If require any missing data; then choose suitably.

SECTION-A

1. Attempt all question in brief.

2x 10 = 20

Q.No	Question	Marks	CO
a.	Describe the four categories under which AI is classified with examples..	2	1
b.	What is a Knowledge Based System? Explain.	2	2
c.	Expand LISP and PROLOG.	2	3
d.	What is heuristic search?	2	3
e.	Differentiate Informed & Uninformed search. Give examples.	2	2
f.	Differentiate propositional & predicate logic.	2	3
g.	What is propositional logic?	2	2
h.	What are knowledge based agents?	2	4
i.	Define alpha & beta values in a game tree.	2	2
J.	Define NLP?	2	5

SECTION-B

2. Attempt any FOUR of the following:

10 x 3 = 30

Q.No	Question	Marks	CO
a.	Write the application of artificial intelligence. Define intelligent agents. Describe the structure of intelligent agents..	10	1
b.	What is the difference between knowledge representation and knowledge acquisition?	10	2
c.	Prove that following statements are inconsistent: i) Aman loves Priya and John is not happy but her parents are happy. ii) If Aman marries Priya then Amar and her friend John will be happy. iii) Aman will marry Priya if Priya loves Aman.	10	3
d.	Explain Min-max procedure. Describe alpha-beta and give other modifications to the min max procedure to improve its performance.	10	2
e.	Write short notes on the following i. N-queen problem ii. Hill climbing search	10	2

SECTION-C

3. Attempt any ONE part of the following:

Q.No	Question	Marks	CO
a.	Define how Artificial intelligence is different from Human Intelligence.	10	1
b.	Explain BFS and DFS search technique in detail. Describe A* search technique with suitable example.	10	2

4. Attempt any ONE part of the following:

10x1 = 10

Q.No	Question	Marks	CO
a.	Explain searching techniques with the help of example.	10	2
b.	Define game playing technique and also explain MIN MAX algorithm in game playing	10	2

5. Attempt any ONE part of the following:

10x1 = 10

Q.No	Question	Marks	CO
a.	Differentiate between forward and backward chaining of Inference with the help of an example.	10	3
b.	What is propositional logic? Define the various inference rules with the help of example.	10	3

6. Attempt any ONE part of the following:

10x1 = 10

Q.No	Question	Marks	CO
a.	Explain about the Hill climbing algorithm with its drawback and how it can be overcome?	10	2
b.	Define decision tree? Explain it's with suitable example.	10	3

7. Attempt any ONE part of the following:

10x1 = 10

Q.No	Question	Marks	CO
a.	Describe the role of computer vision in artificial intelligence.	10	5
b.	Describe the role of artificial intelligence in natural language processing.	10	5